

Important Information

It is your responsibility to ensure that you complete all the requirements for each component of this dual program in order to graduate with both degrees. The following information is designed to help you plan your enrolment to meet this goal.

Selecting Plans in mySI-net

A plan is a prescribed combination of courses within a program being either a field of study, major, extended major, specialisation, minor or extended minor.

Ensure the plans for your program are correctly listed in <u>mySI-net</u>. If you require assistance selecting your plan(s), follow these <u>instructions</u>.

You may need to amend this plan depending on your choice of major.

Exiting Early

Students exiting early with one component of a dual program must complete the single program requirements of that component. Students will then be required to follow the single program requirements to complete the remaining component from that dual program.

Global Experience

If you are planning on completing an overseas exchange, you may have to amend this plan. Students who would like an exchange experience in their program are encouraged to seek advice early in their program and be aware of the exchange deadlines for <u>Semester-based Exchange</u>, <u>Short-term Study and Internships</u>.

Require Further Assistance?

If you require assistance planning your program or have concerns about meeting program requirements, contact the relevant Faculty for advice:

| Program | Faculty | Contact Information | | |
|------------------------------------|--------------|--------------------------|--|--|
| Bachelor of Commerce | BEL Faculty | bel@uq.edu.au | | |
| Bachelor of Information Technology | EAIT Faculty | enquiries@eait.uq.edu.au | | |

Program Requirements

The Program Requriements outline the requirements to complete the dual program and should be read in conjunction with the course list for each component of the dual program. Please refer to the <u>program and course requirements</u> for more information.

You must complete 64 units comprising:

Bachelor of Commerce (BCom) Requirements:

- 32 units from the BCom course list including
 - \circ ~ 16 units for all BCom Core Courses; and
 - \circ $\,$ 16 units for one Major from BCom Majors $\,$

AND (continuing on page 2)



Bachelor of Information Technology (BInfTech) Requirements:

- 32 units from the BInfTech course list including
 - o 16 units for all BInfTech Core Courses; and
 - 16 units for either:
 - a BInfTech major; or
 - 8 units from one minor from BInfTech minors; and
 - 6 units for Information Technology Extension courses; and
 - 2 units from Information Technology Advanced Electives; or
 - no major comprising
 - 6 units for Information Technology Extension courses; and
 - 10 units from Information Technology Advanced Electives with at least 4 units at level 3.

Unless a different intention appears in these rules a student must comply with the program rules for both degrees.

Special Rules

Courses in both lists

Each course may only count towards one component of the dual program. Where a course is compulsory in one component of the dual program but not the other, then it must be counted towards the component in which it is compulsory.

Business Information Systems major

Where a student undertakes the Business Information Systems major in the BCom component of the dual program:

- (a) BISM2207 must be substituted in that major by a course approved by the BEL Executive Dean; and
- (b) BISM3222 must be counted towards that major and cannot be counted towards the BInfTech component of the dual program.

Course Scheduling

This planner is intended as a guide only and is based on current scheduling of courses. Students should note that scheduling can change from year to year. You are advised to check the scheduling for the current year and contact the relevant Faculty for advice if course scheduling has changed.

Study Planners

- 1. Semester 1 Commencement | Full Time Study Planner
- 2. Semester 2 Commencement | Full Time Study Planner



Semester 1 Commencement | Full Time Study Planner

| | BACHELOR OF COMMERCE | | | | BACHELOR OF INFORMATION TECHNOLOG | | |
|------|----------------------|-------------|---|-------------|-----------------------------------|---|-------|
| | | Course Code | Course Name | Units | Course Code | Course Name | Units |
| | Semester 1 | ACCT1110 | Financial Reporting and Analysis | 2 | DECO1100 | Design Thinking | 2 |
| ar 1 | | BISM1201 | Transforming Business with Information Systems | 2 | DECO1400 | Introduction to Web Design | 2 |
| Year | Semester 2 | ECON1011 | Economics for Business | 2 | CSSE1001 | Introduction to Software Engineering | 2 |
| | Seme | ECON1310 | Introductory Statistics for Social Sciences | 2 | DECO1800 | Design Computing Studio 1 - Interactive Technology | 2 |
| | ster 1 | FINM1415 | Introduction to Finance | 2 | MATH1061 | Discrete Mathematics | 2 |
| ar 2 | Semester | LAWS1100 | Business Law | 2 | INFS1200 | Introduction to Information Systems | 2 |
| Year | Semester 2 | ACCT1102 | Introduction to Management Accounting | 2 | COMP2140 | Web/Mobile Programming | 2 |
| | | MGTS1301 | Introduction to Management | 2 | | Relevant course for Major or No major option | 2 |
| | ster 1 | | Course 1 for BCom Major | 2 | DECO2500 | Human-Computer Interaction | 2 |
| ar 3 | Semester | | Course 2 for BCom Major | 2 | | Relevant course for Major or No major option | 2 |
| Year | emester 2 | | Course 3 for BCom Major | 2 | DECO2850 | Design Computing Studio 2 – Interaction Design | 2 |
| | Seme | | Course 4 for BCom Major | 2 | | Relevant course for Major or No major option | 2 |
| ar 4 | Semester 1 | | Course 5 for BCom Major | 2 | DECO3800 | Design Computing Studio 3 - Proposal | 2 |
| | | | Course 6 for BCom Major | 2 | | Relevant course for Major or No major option | 2 |
| Year | | | Course 7 for BCom Major | 2 | DECO3801 | Design Computing Studio 3 - Build | 2 |
| | Semester | | Course 8 for BCom Major | 2 | | Relevant course for Major or No major option | 2 |
| Т | Total Units | | 32 | Total Units | | 32 | |



Semester 2 Commencement | Full Time Study Planner

| | BACHELOR OF COMMERCE | | | | BACHELOR OF INFORMATION TECHNOLOGY | | | |
|--------|----------------------|-------------|---|-------------|------------------------------------|--|-------|--|
| | - | Course Code | Course Name | Units | Course Code | Course Name | Units | |
| | ster 2 | ACCT1110 | Financial Reporting and Analysis | 2 | INFS1200 | Introduction to Information Systems | 2 | |
| ar 1 | Semester | BISM1201 | Transforming Business with Information Systems | 2 | CSSE1001 | Introduction to Software Engineering | 2 | |
| Year | | ECON1011 | Economics for Business | 2 | DECO1100 | Design Thinking | 2 | |
| | Semester | ECON1310 | Introductory Statistics for Social Sciences | 2 | DECO1400 | Introduction to Web Design | 2 | |
| | ster 2 | FINM1415 | Introduction to Finance | 2 | DECO1800 | Design Computing Studio 1- Interactive Technology | 2 | |
| ar 2 | Semester | LAWS1100 | Business Law | 2 | COMP2140 | Web/Mobile Programming | 2 | |
| Year | | ACCT1102 | Introduction to Management Accounting | 2 | DECO2500 | Human-Computer Interaction | 2 | |
| | Semester | MGTS1301 | Introduction to Management | 2 | MATH1061 | Discrete Mathematics | 2 | |
| | ster 2 | | Course 1 for BCom Major | 2 | DECO2850 | Design Computing Studio 2 – Interaction Design | 2 | |
| ar 3 | Semester | | Course 2 for BCom Major | 2 | | Relevant course for Major or No major option | 2 | |
| Year | | | Course 3 for BCom Major | 2 | DECO3800 | Design Computing Studio 3 - Proposal | 2 | |
| | Semester | | Course 4 for BCom Major | 2 | | Relevant course for Major or No major option | 2 | |
| Year 4 | ster 2 | | Course 5 for BCom Major | 2 | DECO3801 | Design Computing Studio 3 - Build | 2 | |
| | Semester | | Course 6 for BCom Major | 2 | | Relevant course for Major or No major option | 2 | |
| | | | Course 7 for BCom Major | 2 | | Relevant course for Major or No major option | 2 | |
| | Semester | | Course 8 for BCom Major | 2 | | Relevant course for Major or No major option | 2 | |
| Т | Total Units | | 32 | Total Units | | 32 | | |