### **PROGRAM RULES**



# **Master of Social Work Studies (24 units)**

#### 1 Definitions

In these rules—

AASW means the Australian Association of Social Workers.

*first placement* means an SWSP course containing a practical component where students gain a minimum of 400 hours of supervised practice that is not the final placement before graduation.

*practice portfolio* means a document that demonstrates how the applicant has met the Australian Association of Social Workers' performance outcomes for the first placement through their field education experience on their prior degree.

*practicum course* means a course containing a practical component where students gain supervised experience in a workplace setting.

# 2 Enrolment requirements

To enrol in the program, a person must—

- (a) hold a Bachelor of Human Services from the university (or equivalent); and
- (b) submit a practice portfolio with their application for enrolment and demonstrate AASW practice standards and code of ethics for the first placement to the satisfaction of the executive dean.

# 3 Program requirements

To complete the program, a student must complete 24 units from the MSocWkSt (24 units) course list.

#### 4 Special rules

### 4.1 Full year program

- (1) A student must not enrol for courses in year 2 of the program before gaining credit for all courses in year 1.
- (2) The executive dean may decide the order in which courses are taken during each year of the program.

#### 4.2 Practicum

- (1) A student must enrol in the program full-time for the duration of a practicum course.
- (2) A student who commences, but does not successfully complete, a practicum course may reenrol in that course in the following semester only if approved by the executive dean.

# 4.3 Continuous enrolment

Unless approved by the executive dean, a student must undertake the program without interruption.

### 5 Transitional

A transitional student may be granted credit for up to 16 units of courses undertaken in the BSocWk graduate entry program.